**Amendments to the Claims** 

This listing of claim will replace all prior versions and listings of claim in the application.

1. (Presently amended) A method for obtaining streaming content from a processing

device network, comprising the steps of:

requesting an interface program from a first processing device in the

processing device network;

<del>(a)</del>

(b) downloading the interface program to a second processing device in the

processing device network;

(e) displaying a user interface on a display of the second processing device;

(d) requesting by the interface program a media file from a third processing

device on the processing device network;

(e) downloading the media file to the second processing device, wherein the

media file includes an embedded code;

<del>(i)</del>

(f) detecting an embedded code;

(g) spawning a process by the interface program responsive to the embedded

code;

(h) parsing the embedded code into a plurality of code segments by the process;

querying a memory location in a data store responsive to the -embedded- a

code segment in the plurality of code segments; and,

(j) responding to rules in the memory location.

2. (Original) The method of claim 1, wherein the rules include updating the displayed

user interface with a high resolution image stored in the data store.

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(Presently amended) The method of claim 1, wherein the first processing process 3. device and the second processing process device are different process devices.

4. (Original) The method of claim 1, wherein the second processing device is a

personal computer having a web browser.

5. (Original) The method of claim 1, wherein the second processing device is a box

coupled to a television.

6. (Original) The method of claim 1, wherein the media file is a advanced streaming

format (.ASF) file.

7. (Original) The method of claim 1, wherein the media file is a real network media (.

RM) file.

8. (Original) The method of claim 1, wherein the displayed user interface includes a

first window, a second window, and a third window, wherein video is provided in the first window, a

high resolution image is provided in the second window and text is provided in the third window.

9. (Original) A method of claim 1, wherein the third processing device is a media

server.

10. (Original) The method of claim 1, wherein the downloading step includes buffering a

portion of the media file.

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11. (Original) The method of claim 1, wherein the embedded code is a metadata time

code having has a format of a process identification, a variable and a target destination.

12. (Original) The method of claim 1, wherein the process is a Common Gateway

Interface (CGI) process.

13. (Original) The method of claim 1, wherein the embedded code is a metadata time

code.

14. (Original) The method of claim 1, wherein the responding step (j) includes updating

the user interface display.

15. (Presently amended) A system, comprising:

a first processing device having a web browser;

a data store capable of for storing information; and,

a second processing device coupled to the first processing device and the data store,

capable of for providing the first processing device with (1) a displayed user interface and (2) a

media file having an embedded code; wherein the user interface detects the embedded code during a

media file download to the first processing device and, wherein the second processing device creates

a process for retrieving the information from the data store, responsive to the embedded code, which

is used to alter the displayed user interface.

16. (Presently amended) The system of claim 15 + 5, wherein the first and second

processing devices are computers.

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17. (Original) The system of claim 15, wherein the processing is a Common Gateway Interface process.

18. (Original) The system of claim 15, wherein the data store is a disk drive.

19. (Original) The system of claim 15, wherein the embedded code is a metadata time

code.

20. (Presently amended) The system of claim 15, wherein the first processing device and

the second processing device is coupled to the Internet.

21. (Original) The system of claim 15, wherein the first processing device and the

second processing device is coupled to an intranet.

22. (Presently amended) An article of manufacture, including a computer readable

memory, comprising:

a first software component capable of program for providing content to a client;

a second software component capable of program for providing streaming media to a

client;

a third software component capable of program for detecting an embedded code in

the streaming media; and

a fourth software component capable of program for accessing a data store responsive

to the embedded code.

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- 23. (Original) The article of manufacture of claim 22, wherein the data store includes a software object having rules, and where the rules are used to update a user interface.
- 24. (Presently amended) A method for obtaining streaming content from a processing device network, comprising the steps of:

downloading a streaming media content media file having an embedded code;

detecting the embedded code;

passing a segment of the embedded code to a process;

accessing a database using the segment of the embedded code; and

downloading information stored in the database.

- 25. (Original) The method of claim 24, wherein the embedded code includes a format having a process identification, a variable and a target destination.
  - 26. (Added) A method, comprising:

downloading a streaming media content having an embedded code having an address to executable instructions;

detecting the embedded code;

obtaining the address;

executing the instructions at the address; and,

providing an image to a display responsive to executing the instructions.

27. (Added) The method of claim 25, wherein the embedded code includes a variable value used while executing the instructions.